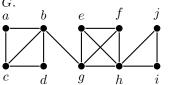
Mathematics Frist, KandMa, IT Graph Theory 2010–12–20

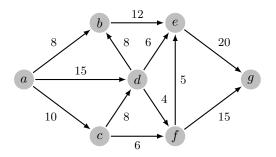
## Written exam in Mathematics: Graph Theory

Use short but full motivations. Those who has participated in the problem sessions should not do the first question, since full points are credited.

**1.** Consider the following graph G.

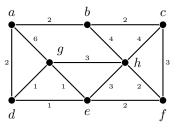


- (a) State the clique-number  $\omega(G)$  and the chromatic number  $\chi(G)$ .
- (b) Draw the tree B(G) of blocks and cut-vertices. (Biconnected components and articulation points).
- (c) Give the number of spanning trees in G.
- **2.** Consider the following weighted network G = (V, E, c).

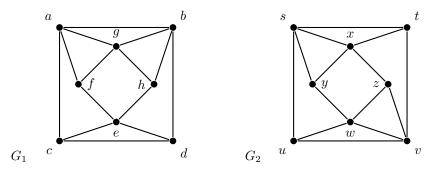


Interpret the weights as capacities for a flow network and find a maximum flow from node a to node g together with a minimum cut.

3. Find two minimum spanning trees in the following weighted graph, using a greedy algorithm.



- 4. For the alphabet  $\mathcal{A} = \{A, B, C, D, E, F\}$  with weights  $\{8, 9, 12, 34, 2, 39\}$ , construct a corresponding Huffman code  $\varphi : \mathcal{A} \to \mathbb{Z}_2^*$ .
- 5. Consider the following two graphs  $G_1 = (V_1, E_1)$  and  $G_2 = (V_2, E_2)$ .



- (a) Define a proper 3-colouring  $\sigma: V(G_1) \to \{1, 2, 3\}$ .
- (b) Determine whether  $G_1$  and  $G_2$  are isomorphic graphs.
- **6.** Show that there is a tree with degree sequence  $d_1 \leq d_2 \leq \cdots \leq d_n$  if and only if  $d_1 \geq 1$  and

$$\sum_{i=1}^{n} d_i = 2(n-1).$$

- 7. (a) For each n, give an example of a *color-critical* graph G = (V, E) with |V| = n, i.e. a graph G such that  $\chi(G v) < \chi(G)$  for all  $v \in V$ .
  - (b) If G is color-critical, show that  $d(v,G) \ge \chi(G) 1$  for all  $v \in V$ .
- 8. Assume that G is a simple graph containing a cycle  $C \subset G$  and that two vertices  $x, y \in V(C)$  on C are connected in G by a path P of length k. Show that G contains a cycle of length at least  $\sqrt{2k}$ .

## Terminology

- **Auto-morphism** For a simple graph G = (V, E), a bijective map  $\phi : V \to V$  such that  $\{x, y\} \in E$  if and only if  $\{\phi(x), \phi(y)\} \in E$  is called an *auto-morphism*.
- **Decomposition** A set of edge-disjoint subgraphs which together cover all edges in the given graph.
- **Degree and Neighbourhood** The degree, d(v), of a vertex v is the number of edges with which it is incident. Two vertices are adjacent if they are incident to a common edge. The set of neighbours (neighbourhood), N(v), of a vertex v is the set of vertices which are adjacent to v. For a simple graph, the degree of a vertex is also the cardinality of its neighbour set.
- Maximal, average and minimal degree The average degree of a graph G is

$$\bar{d}(G) := \frac{1}{|V|} \sum_{v \in V} d(v, G).$$

The minimal degree is  $\delta(G) := \min_{v} d(v, G)$  and the maximal degree is  $\Delta(G) := \max_{v} d(v, G)$ . Clearly,  $\delta(G) \le \overline{d}(G) \le \Delta(G)$ .

- **Spanning tree** A tree is a connected graph without cycles. Every connected graph on n vertices has at least one tree as a spanning subgraph a spanning tree.
- **Internally disjoint** Paths are internally vertex disjoint if the corresponding vertex-sets only intersect at end-points.
- **Induced subgraphs** For a set of vertices X, we use G[X] to denote the induced subgraph of G whose vertex set is X and whose edge set is the subset of E(G) consisting of those edges with both ends in X. For a set S of edges, we use G[S] to denote the edge induced subgraph of G whose edge set is S and whose vertex set is the subset of V(G) consisting of those vertices incident with any edge in S. If Y is a subset of V(G), we write G Y for the subgraph G[V(G) Y].
- **Paths and cycles and more** A walk is an alternating sequence of vertices and edges, with each edge being incident to the vertices immediately preceeding and succeeding it in the sequence. A trail is a walk with no repeated edges. A path is a walk with no repeated vertices. A walk is closed if the initial vertex is also the terminal vertex. A cycle is a closed trail with at least one edge and with no repeated vertices except that the initial vertex is the terminal vertex. We refer to paths and cycles, also identified the *subgraphs* spanned by the edges occurring.
- Clique,  $\omega(G)$  A (sub-)graph graph is complete, or a clique, if every pair of distinct vertices is adjacent. We write  $K_m$  for the (isomorphism class of) complete graph on m vertices. We write  $\omega(G)$  for the largest clique of a graph. (The clique-number of G.)
- Hamiltonian and Eulerian A Hamiltonian graph is a graph that has a Hamilton-cycle. An Eulerian graph is one that admits an Euler-cycle, i.e. connected and all vertices have even degree.
- **Colouring and proper colouring** A colouring simply means an assignment  $\sigma: V \to S$ , where S is a finite set of colours. A *proper* colouring is such that adjacent vertices receives different colours. A proper edge-colouring is a mapping  $\sigma: E \to S$  such that no two incident edges obtain the same colour.
- *k*-factor A *k*-factor of a graph G = (V, E) is a spanning subgraph *F* which is *k*-regular, i.e. d(x, F) = k for all  $x \in V$ . For balanced bipartite graphs, a one-factor is also called a *perfect* matching.

k-regular A graph is k-regular if every vertex has degree k.

- **Orienting a graph** An undirected graph can be *oriented*, i.e. made into a digraph  $\vec{G}$ , by choosing, for each edge  $e = \{u, v\}$  one of (u, v) or (v, u) as the corresponding edge in  $\vec{G}$ .
- **Bipartite graph** A bipartite graph is a graph such that V is composed of two non-empty disjoint parts X and Y and all edges connects vertices in X with vertices in Y. A bipartite graph is *balanced* if |X| = |Y|.
- Number of components of a graph G is denoted by c(G).
- **Oriented cycle** In a digraph an *oriented walk* is a sequence  $v_1e_1v_2\cdots v_ke_kv_{k+1}$ , of vertices  $v_i$  and edges  $e_j$ , such that either  $e_i = v_iv_{i+1}$  or  $e_i = v_{i+1}v_i$ ; i the second case we say the edge is oppositely oriented. Oriented trails, circuits, paths and cycles are defined in an analogue manner.
- Directed cycle A normal, i.e. not oriented, cycle in a digraph.
- **Strongly connected** A digraph is strongly connected if for any pair of vertices (i, j) there is a directed path from i to j. (And thus also a directed path from j to i.)
- **Cut-set**, k-edge-connected, bridge A cut-set in a connected graph G is a set of edges W such that G W contains at least two components. A graph is k-edge connected if every cut-set has at least k edges. A bridge is a cut-set of one edge.
- **Cut-vertex, block** A cut-vertex is a vertex v such that G v have more components than G. A *block* a is a maximal (induced) subgraph without any cut-vertex, a maximal 2-connected graph or a bridge.
- *k*-connected,  $\kappa(G)$  A connected graph *G* is *k*-connected (or *k*-vertex connected) if  $|V(G)| \ge k+1$ and G-S is connected for any set  $S \subset V(G)$  of at most k-1 vertices. In other words, no two vertices are separated by a set of k-1 vertices. The largest *k*, such that *G* is *k*-connected, is called the (vertex-) connectivity of *G* and is denoted  $\kappa(G)$ .
- **Tournament** A tournament is a complete oriented graph, i.e. a simple directed graph such that the underlying undirected graph is isomorphic to  $K_n$  for some n.