

Knot invariants from the knot diagram

Colourability

A quandle is a pair (Q, \triangleright) for which $\triangleright: Q \times Q \rightarrow Q$ satisfies

$$(Q1): a \triangleright a = a$$

$$(Q2): \exists \triangleright a: Q \rightarrow Q \quad \text{bijective}$$

$$(Q3): (a \triangleright b) \triangleright c = (a \triangleright c) \triangleright (b \triangleright c) \quad (\text{right self-distributive})$$

$$(Q1) \& (Q2): a \triangleright b = b \Leftrightarrow a = b \quad (*)$$

Ex 1) $Q = G$ group $x \triangleright y := y^{-1} \cdot x \cdot y$

2) $Q = \mathbb{Z}_p$, $p \geq 3$ prime

$$x \triangleright y := 2x - y$$

OBS: $x \triangleright y = x \Leftrightarrow y = x$

in this case

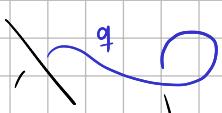
$$(Q3): 2(2a - b) - c = 4a - 2b - c$$

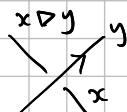
$$2(2a - c) - 2b + c = 4a - 2b - c$$

$p=3$: \triangleright characterised by $x \triangleright y = z$ either x, y, z all distinct
or $x = y = z$

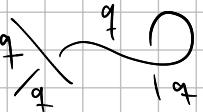
$$\Rightarrow \triangleright \text{ commutative}, \quad \mathbb{Z}_3 = \{R, G, B\} \quad R \triangleright R = R \quad R \triangleright G = B$$

A Q -colouring of an oriented knot diagram is an assignment

of $q \in Q$ to any arc  subject to the

relation  at each crossing.

Obs The trivial colouring always exist for any $q \in Q$ & knot diagram. (Q1)



Ex $Q = \mathbb{Z}_3$: Colourings of the arcs in the knot diagram by RGB such that at each crossing either:

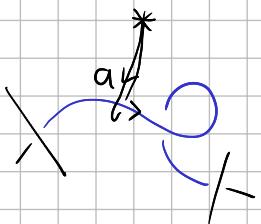


all are same or

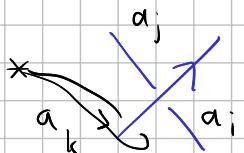


all different

Ex



A non-trivial $\pi_1(S^3 \setminus K)$ -colouring for any K whenever $K \neq \text{unknot}$ (since π_1 not cyclic)



$a_j = a_k^{-1} \cdot a_i \cdot a_k$ (see Lecture 15)

Thm The Reidemeister moves (R-I), (R-II), (R-III)

induce natural bijections between Q -colourings that preserve the trivial colourings.

Cor The following are isotopy invariants for knots

- \exists of non-trivial Q -colourings
- nr of Q -colourings

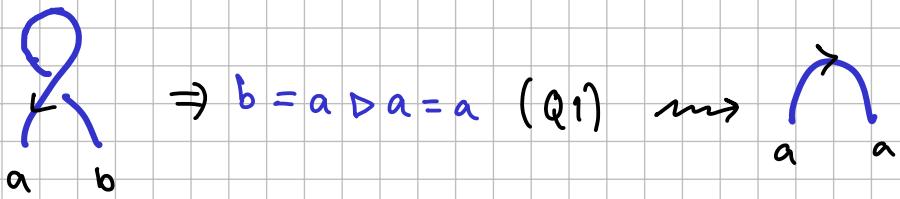
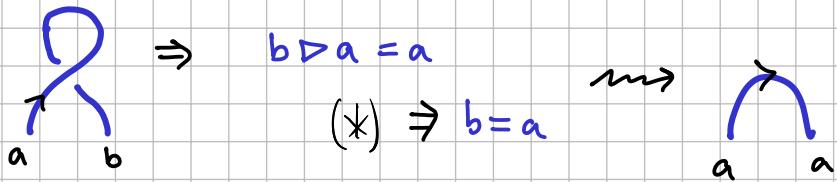
E.g. The unknot is the unique knot that only admits the trivial colourings for all Q .

Proof

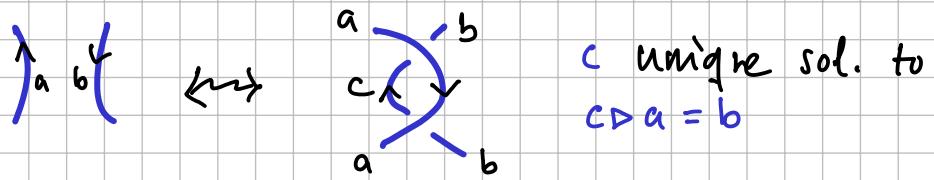
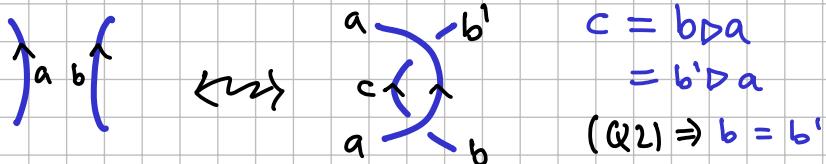
(R-I):



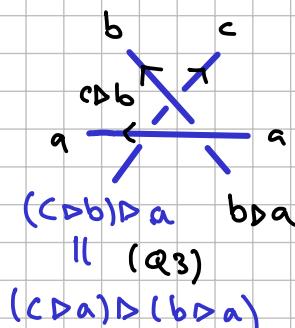
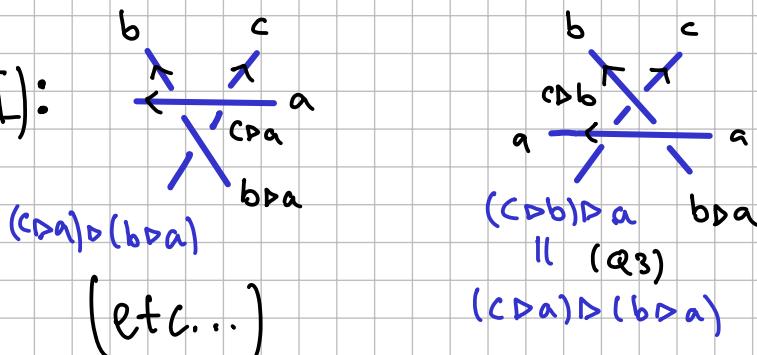
(analogously for opposite orientation)



(R-II):

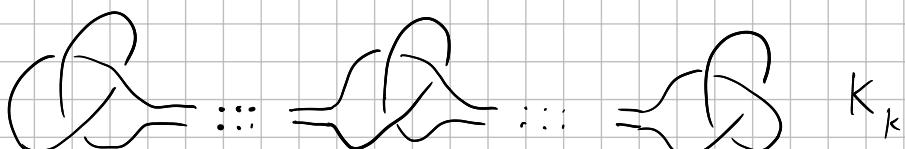


(R-III):



□

Exercise 41 Show that the k -fold connected sums



of trefoils form an infinite family $\{K_k\}$ of pairwise non-isotopic knots, where now K_k is isotopic to the unknot. (Hint: use 3-colourings)

There are thus infinitely many embeddings $S^1 \hookrightarrow \mathbb{R}^3 / \text{isotopy}$

Alexander polynomial

- We need
- linking numbers in S^3
 - Seifert surfaces for knots

For an oriented link $K_1 \sqcup K_2 \subseteq S^3$ (K_i possibly consists of several components)

we can define the linking nr in several ways:

Gauss' definition (c.f. winding nr in Lecture 2)

Choose orientation preserving parametrisations γ_i of K_i .

$$\Gamma(\theta_1, \theta_2) := \underbrace{\gamma_1(\theta_1) - \gamma_2(\theta_2)}_{\text{union of two}} : K_1 \times K_2 \rightarrow \mathbb{R}^3 \setminus \{0\}$$

$$lk(K_1, K_2) := \text{wind}(\Gamma) = \oint_{\Gamma} F \cdot \bar{n} dS =$$

$$= \frac{1}{4\pi} \iint_0^{2\pi} \iint_0^{2\pi} \frac{\Gamma(\theta_1, \theta_2)}{|\Gamma(\theta_1, \theta_2)|^3} \cdot (\dot{\gamma}_1(\theta_1) \times \dot{\gamma}_2(\theta_2)) d\theta_1 d\theta_2$$

Rmk $lk(K_1, K_2) \in \mathbb{Z}$ and is invariant under homotopies

of $\Gamma : K_1 \times K_2 \rightarrow \mathbb{R}^3 \setminus \{0\}$ (or γ_i w. disjoint images).

One can also define linking using the knot diagram

Thm

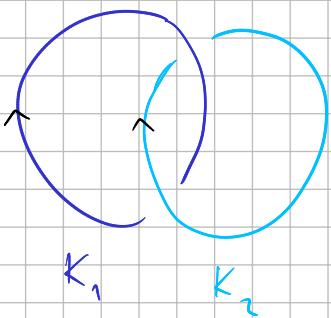
$$\text{lk}(K_1, K_2) = \sum \begin{cases} 1 & \text{if } K_1 \text{ over } K_2 \\ -1 & \text{if } K_2 \text{ over } K_1 \end{cases} \in \mathbb{Z}$$

(Sum over all crossings with K_1 on top & K_2 below.)

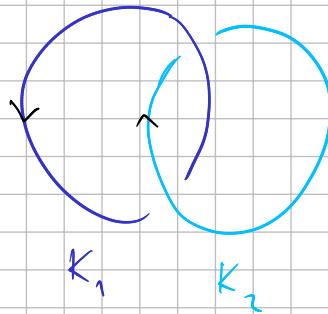
Exercise 42 Show using the Reidemeister moves that

the linking nr is invariant of smooth isotopy of $K_1 \sqcup K_2$.

Ex Hopf link (two fibres in the Hopf fibration $S^1 \hookrightarrow S^3 \rightarrow S^2$)



$$\text{lk}(K_1, K_2) = +1$$



$$\text{lk}(K_1, K_2) = -1$$

Exercise 43 Show that $\text{lk}(K_1, K_2) = \text{lk}(K_2, K_1)$

and

$$\text{lk}((-1)^i K_1, (-1)^j K_2) = (-1)^{i+j} \text{lk}(K_1, K_2)$$

change of orientation

Hint: For first equality: rotate the link & use invariance.

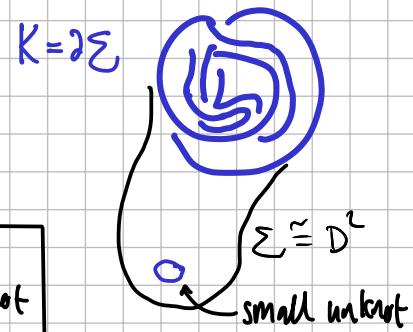
Seifert surfaces

Def A Seifert surface for a knot $K \subseteq \mathbb{R}^3$ is a compact, connected, orientable surface $\Sigma \stackrel{\text{submfld}}{\subseteq} \mathbb{R}^3$ with boundary $\partial \Sigma = K$.

The Seifert genus $g(K)$ of K is the minimal genus of any of its Seifert surfaces.

(Any such $\Sigma \cong \Sigma_{g, k=|\pi_1(K)|}$)

Clearly: $|\pi_1(K)| = 1 : g(K) = 0 \iff K \text{ unknot}$



We will see that Seifert surfaces exist, $\Rightarrow g(L) \in \mathbb{Z}_{>0}$

How to construct a Seifert surface

Take a knot diagram for a link $K \subseteq \mathbb{R}^3$. (The surface constructed will depend on this choice) | for knots: choice does not affect Σ .

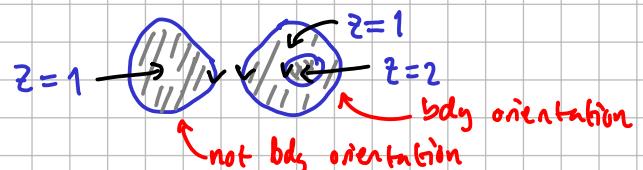
Step (1): Choose an orientation & resolve crossings by



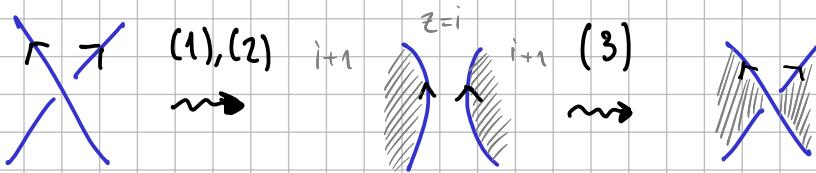
Step (2): We obtain $d > 0$ closed oriented curves that bound d nr. of nested discs $\subseteq \mathbb{R}^2$. (⚠ orientation might differ from bdry orientation)

Lift the disc at the i :th level of the nesting to \mathbb{R}^3

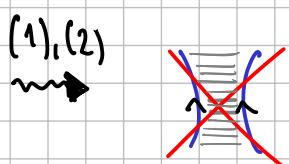
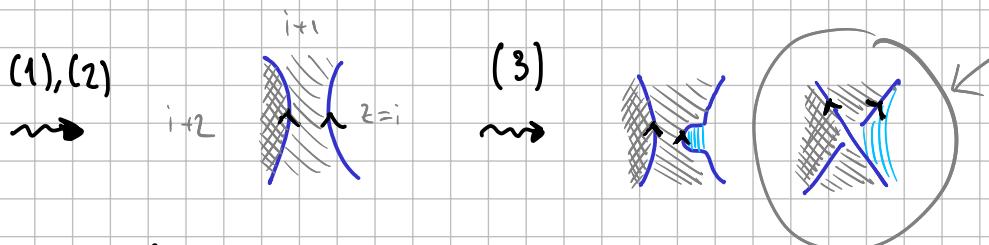
by giving it coordinate $z=i$.



Step (3): Add a twisted band at each crossing according to



OR



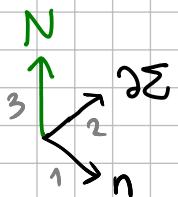
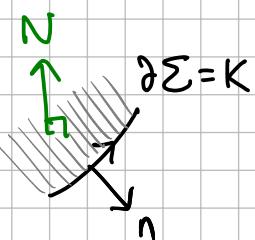
not possible since bdy orientation either agrees or disagrees w. any closed curve.

□

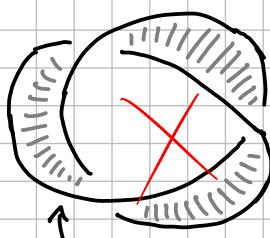
- The constructed surface Σ is connected when $\partial\Sigma = k$ is connected. Otherwise: connect by "tubes".



- It is orientable since the surface is two-sided, outward normal N can be assigned by



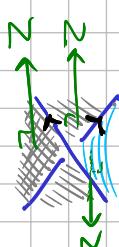
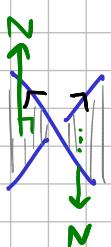
"right hand rule"



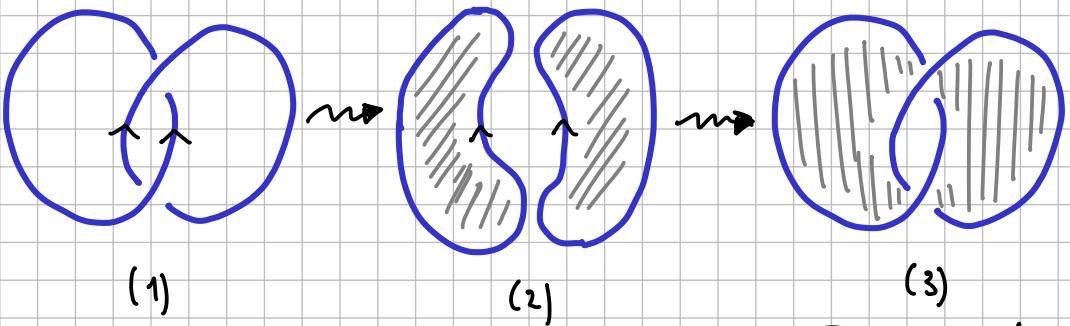
A Möbius band is one-sided and thus not a Seifert surface

It suffices to check that the orientation agrees

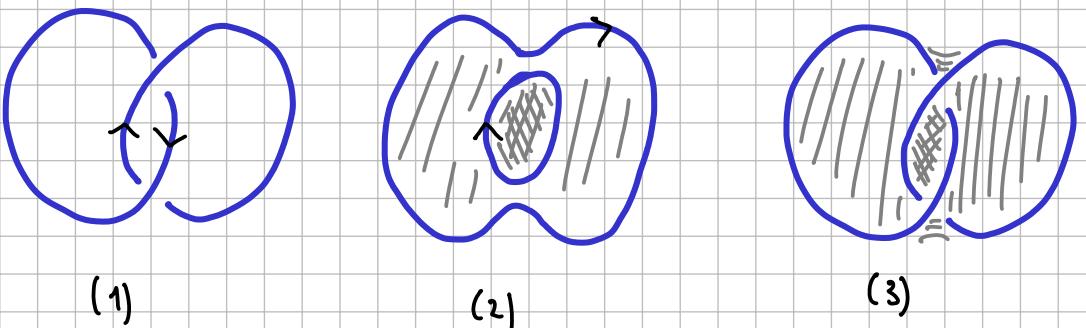
near the bands



Ex Hopf link

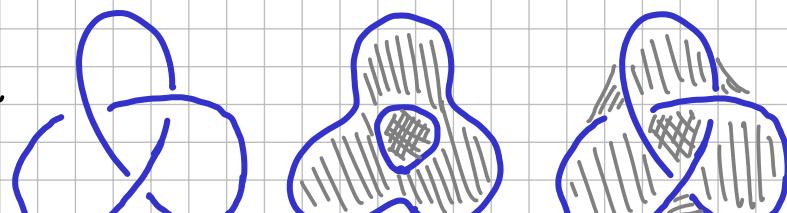


$\Sigma = \text{annulus}$



$\Sigma = \text{annulus}$

Ex Trefoil



(either orientation)

US

$g=1$ since
• oriented
• conn. bdy



Next time: how to find g .