

# The number of descendants in a random directed acyclic graph

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# Directed acyclic graph (dag)

A *dag* is a directed acyclic (multi)graph.

A *d-dag* is a dag where all vertices have outdegrees  $d$ , except one or several *roots* with outdegree 0.

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$d$  is a positive integer; we will take  $d = 2$ .

It is sometimes natural to direct all edges in the opposite direction.

## Our model: random $d$ -dag

The random  $d$ -dag  $D_n$  on  $n$  vertices is constructed recursively:

1. Start with a single root 1,
2. Add vertices  $2, 3, \dots, n$  one by one. Each new vertex  $k$  is given  $d$  outgoing edges with endpoints uniformly and independently chosen at random among the already existing vertices  $\{1, \dots, k-1\}$ .

(We thus allow multiple edges, so  $D_n$  is a directed multigraph.)

**Remark.** For  $d = 1$ , the model becomes the well known *random recursive tree*; this case is quite different from  $d > 1$  and is excluded below.

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Two possible minor variations (asymptotically the same for us):

1. Start with any number  $m \geq 1$  of roots.
2. Select the  $d$  parents of a new node without replacement, thus not allowing multiple edges. (Start with  $\geq d$  roots.)

## Earlier results

This model has been studied by several authors, mainly in computer science, for example as a model for a random circuit where each gate has  $d$  inputs chosen at random (Díaz, Serna, Spirakis & Torán 1994, and others).

Earlier results include results on vertex degrees and leaves, and on lengths of paths and depth.

Tiffany Lo, a postdoc in Uppsala working with me and Cecilia Holmgren, has just shown results on subgraphs (unpublished).

# Problem today

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*How many descendants does vertex  $n$  have?*

In other words, how many vertices can be reached by a directed path from vertex  $n$ ? In the random circuit interpretation, this is the number of gates (and inputs) that are used in the calculation of a given output.

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## Notation:

$D_n$  is the random  $d$ -dag defined above.

$\widehat{D}_n$  is the subdigraph of  $D_n$  consisting of  $n$  and all vertices and edges that can be reached by a directed path from vertex  $n$ .

$X_n := |\widehat{D}_n|$ , the number of descendants of  $n$ .

We colour  $\widehat{D}_n$  red.



# Main result

Let  $\chi_4$  denote a random variable with the  $\chi(4)$  distribution.

## Theorem

Let  $d = 2$ . Then, as  $n \rightarrow \infty$ ,

$$X_n/\sqrt{n} \xrightarrow{d} \frac{\pi}{2\sqrt{2}}\chi_4$$

with convergence of all moments. Hence, for every fixed  $r > 0$ ,

$$\mathbb{E} X_n^r \sim \left(\frac{\pi}{2}\right)^r \Gamma\left(\frac{r}{2} + 2\right) n^{r/2}$$

and, in particular,

$$\mathbb{E} X_n \sim \frac{3\pi^{3/2}}{8} \sqrt{n}.$$

# Analysis

We construct the red subgraph  $\widehat{D}_n$  backwards, going from vertex  $n$  backwards to 1:

1. Start by declaring vertex  $n$  to be *red*, and all others *black*. Let  $k := n$ .
2. If vertex  $k$  is red, then create two new edges from that vertex, with endpoints that are randomly drawn from  $1, \dots, k - 1$ , and declare these endpoints red.  
If  $k$  is black, delete  $k$  (and do nothing else).
3. If  $k = 2$  then STOP; otherwise let  $k := k - 1$  and REPEAT from 2.

Definitions. For  $k = n - 1, \dots, 1$ :

$Y_k$  is the number of red edges that start in  $\geq k + 1$  and end in  $\leq k$ .

$Z_k$  is the number of these edges that end in  $k$ .

$J_k := \mathbf{1}\{Z_k \geq 1\}$ , which equals the indicator that  $k$  is red (i.e. can be reached from  $n$ ).

$$Y_{k-1} = Y_k - Z_k + 2J_k = Y_k - Z_k + 2 \cdot \mathbf{1}\{Z_k \geq 1\}.$$

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Now, do not reveal the endpoint of the edges until needed. Then  $Y_{n-1}, \dots, Y_1$  is a Markov chain. Conditioned on the history,  $Z_k$  has a binomial distribution

$$Z_k \in \text{Bin}(Y_k, 1/k).$$

Thus we have a stochastic recursion of Markov type for  $Y_k$ .

Simple calculations yield ( $\mathcal{F}_k$  is the  $\sigma$ -field generated by the history)

$$\mathbb{E}(Y_{k-1} | \mathcal{F}_k) = Y_k - \frac{1}{k} Y_k + 2\left(1 - \left(1 - \frac{1}{k}\right) Y_k\right).$$

$$\mathbb{E}(Y_{k-1} | \mathcal{F}_k) \leq Y_k + \frac{1}{k} Y_k = \frac{k+1}{k} Y_k.$$

Define

$$W_k := (k+1)Y_k,$$

Then

$$\mathbb{E}(W_{k-1} | \mathcal{F}_k) = k \mathbb{E}(Y_{k-1} | \mathcal{F}_k) \leq (k+1)Y_k = W_k.$$

Thus  $W_0, \dots, W_{n-1}$  is a reverse supermartingale.  
(I.e.  $W_{-j}$ ,  $-(n-1) \leq j \leq 0$ , is a supermartingale.)

## Phase I: a Yule process

For  $n > k \geq n_1 := \lfloor n / \log n \rfloor$ , there are w.h.p. no collisions (two edges with the same endpoint) Thus the process is essentially a branching process, where an individual born at  $x$  lives until  $xU$  with  $U \in U(0, 1)$ , and then splits into 2 children. (Recall that the time  $x$  goes backwards.)

Changing time to  $t := \log(n/x) \in (0, \infty)$  gives a Yule process (binary splitting and  $\text{Exp}(1)$  life lengths), started with 2 individuals (edges).

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Thus, for  $n > k \geq n_1$ , the red digraph  $\widehat{D}_n$  is essentially a Yule tree. It follows that (using superscript  $^{(n)}$  for clarity)

$$\Xi^{(n)} = \frac{W_{n_1}^{(n)}}{n} \xrightarrow{d} \xi \in \Gamma(2).$$

## Phase II: nothing happens for a long time

Fix  $n_2 = n_2^{(n)}$  such that  $n_1 > n_2 \gg \sqrt{n}$ .

Simple estimates of drift and variance for the supermartingale  $W_k$  shows that  $W_k/n$  is essentially constant for  $k \in [n_2, n_1]$ . Formally

$$\max_{n_1 \geq k \geq n_2} \left| \frac{W_k}{n} - \Xi^{(n)} \right| \xrightarrow{\mathbb{P}} 0.$$



## Phase III: deterministic decay from a random level

For  $k \leq n_2$ , the process  $W_k$  still evolves (asymptotically) in a deterministic way (this is essentially a law of large numbers), but from the random level in Phase II.

Martingale methods yield, again using simple estimates of drift and variance,

$$n^{-1} W_{t\sqrt{n}}^{(n)} \xrightarrow{d} t^2 \mathcal{B}(t) \quad \text{in } D[0, \infty)$$

where the stochastic process  $\mathcal{B}(t)$  is differentiable and satisfies

$$\mathcal{B}'(t) = -\frac{2}{t}(1 - e^{-\mathcal{B}(t)}).$$

Solving this equation yields, using Phase II as an initial condition,

$$n^{-1} W_{t\sqrt{n}}^{(n)} - t^2 \log(1 + \Xi^{(n)}/t^2) \rightarrow 0 \quad \text{in } D[0, \infty).$$

# The number of red vertices

We have (recall that  $J_k$  is the indicator that  $k$  is red.)

$$\mathbb{E}(J_k | \mathcal{F}_k) = 1 - \left(1 - \frac{1}{k}\right)^{Y_k} = 1 - \left(1 - \frac{1}{k}\right)^{W_k/k}$$

and, again using martingale methods, it follows that

$$\begin{aligned} \frac{X^{(n)}}{\sqrt{n}} &= \int_0^\infty \frac{\Xi^{(n)}}{\Xi^{(n)} + t^2} dt + o_p(1) = \frac{\pi}{2} \sqrt{\Xi^{(n)}} + o_p(1) \\ &\xrightarrow{d} \frac{\pi}{2} \sqrt{\xi}, \quad \xi \in \Gamma(2). \end{aligned}$$

(Where  $o_p(1) \xrightarrow{p} 0$ .)

QED

# Conclusions

Asymptotically:

1. The number of red vertices is of order  $n^{1/2}$ .
2. Most of these are in the range  $k = O(n^{1/2})$ , where the density of red vertices is positive.
3. This density is random. However, the random choices in this dense region do not matter (law of large numbers); the density (and thus the total number) is determined by the random choices for the few red vertices  $k$  of order  $n$ .

# References

Svante Janson: Descendants in a random directed acyclic graph.

arXiv:2302.12467

<http://www2.math.uu.se/~svante/papers/#374>

and references to other authors there